

# Hands on: Part 1

likwid-topology, likwid-pin, SpMV CRS code



# Setting up

- Allocate an exclusive interactive node on OOKAMI

```
▪ srun --nodes=1 --ntasks-per-node=1 --cpus-per-task=48 --exclusive -t 2:00:00 -p short --pty /bin/bash -l
```

- `git clone https://github.com/RRZE-HPC/A64FX\_SpMV\_hands-on`

- `cd A64FX_SpMV_hands-on`

- `module load gcc/11.1.0`

- `source /lustre/projects/global/samples/FAU_webinar/likwid-ur/sourceme.sh`

- `make`

# Run SpMV code

- `OMP_SCHEDULE=static OMP_NUM_THREADS=48 ./spmv-SELLC-GCC`
- Try repeating the same command
- Observe the fluctuation in performance

# Run the code with pinning

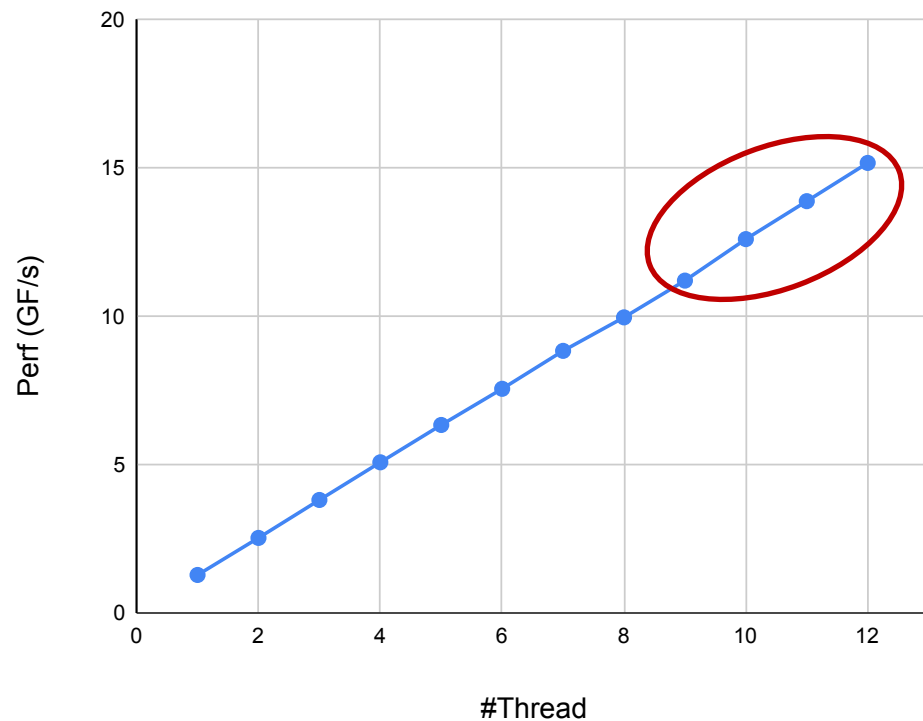
- `likwid-topology` → shows the topology
- `likwid-pin -h` → shows help
- `likwid-pin -p` → prints available affinity domains
- `OMP_SCHEDULE=static OMP_NUM_THREADS=48 likwid-pin -c 0-47 ./spmvsellc-gcc`
- Repeat the command → observe the improved performance without much fluctuation.

# Let's do some performance analysis with CRS SpMV

- Explore the CRS code a bit
- Lets see scaling of the code (`spmv-CRS-GCC`) within a socket, using `likwid-pin`.
- `OMP_SCHEDULE=static OMP_NUM_THREADS=${thread} likwid-pin -c 0-  
$((thread-1)) ./spmv-CRS-GCC`
- Run the script `./scaling_crs.sh`

# Let's do some performance analysis with CRS SpMV

Scaling performance

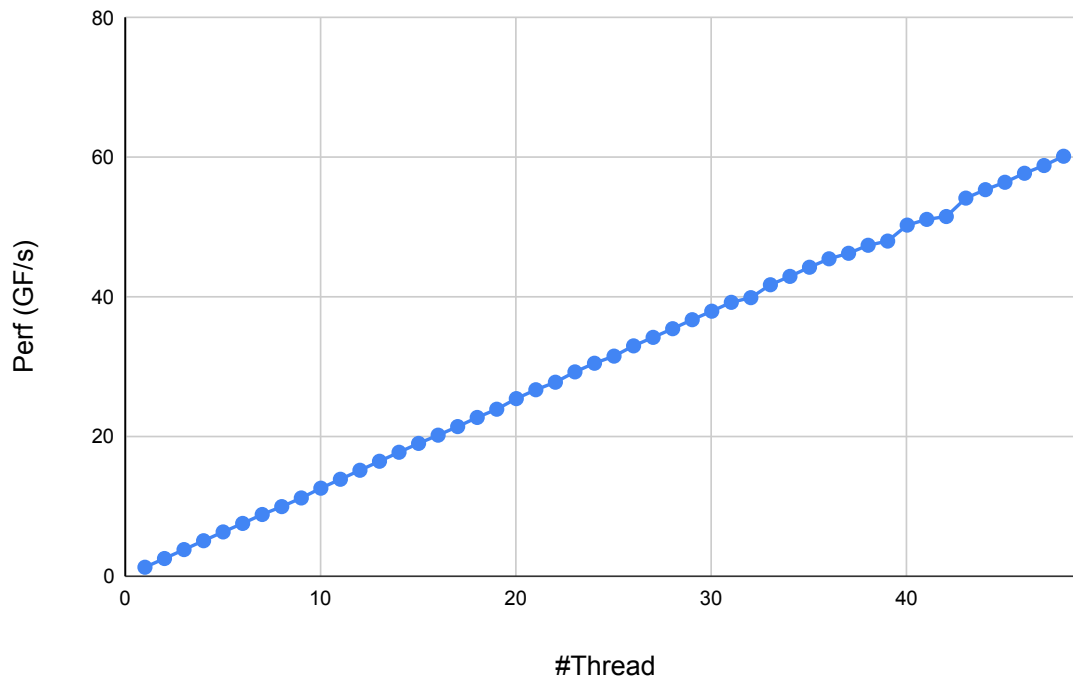


Where is the saturation ?

1 socket, HPCG-128<sup>3</sup> matrix

# Let's do some performance analysis with CRS SpMV

Scaling performance



1 full node, HPCG-128<sup>3</sup> matrix

# Need a deep dive to understand the problem

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- Generate the assembly code
  - make asm
- Coming up: analyze the code using OSACA