

Introduction to Parallel Programming with MPI

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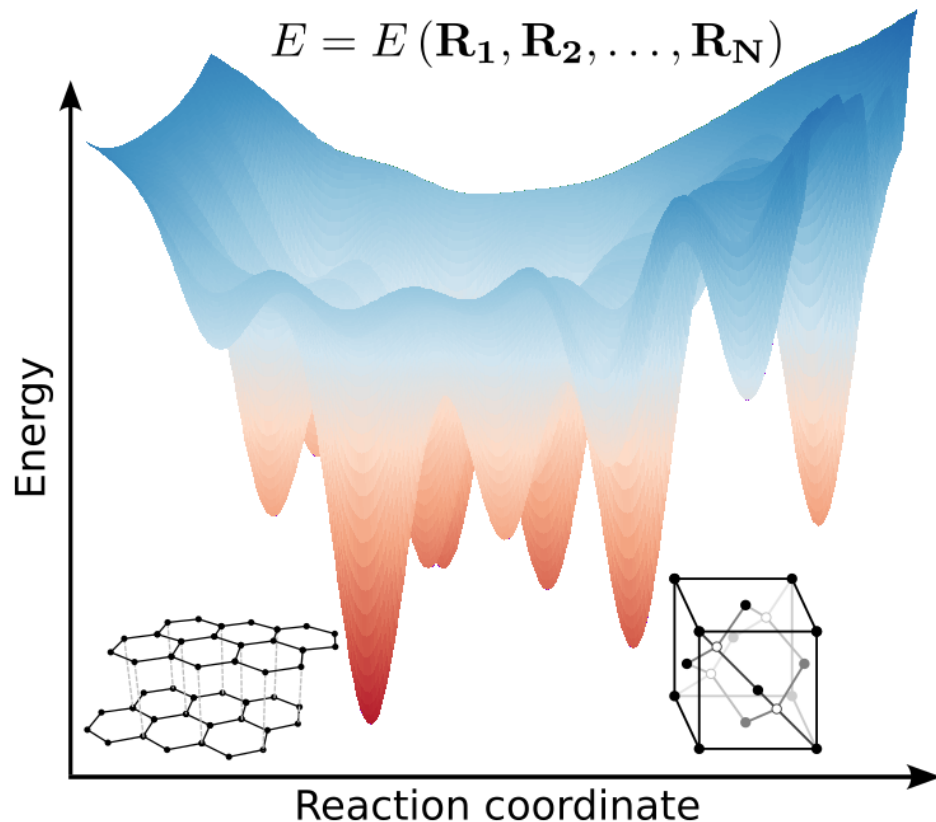
MPI Subcommunicators



Using a larger number of walkers?

- Global optimization methods may require substantial progress in sequential exploration as well
 - Accelerating the search via increasing the number of walkers stagnates at some point and will not boost the discovery of unexplored thermodynamically stable minima
- Energy/forces obtained from higher level of theory are **computational very demanding**

Success rate is elevated if
each walker runs faster
rather than expanding the walkers!

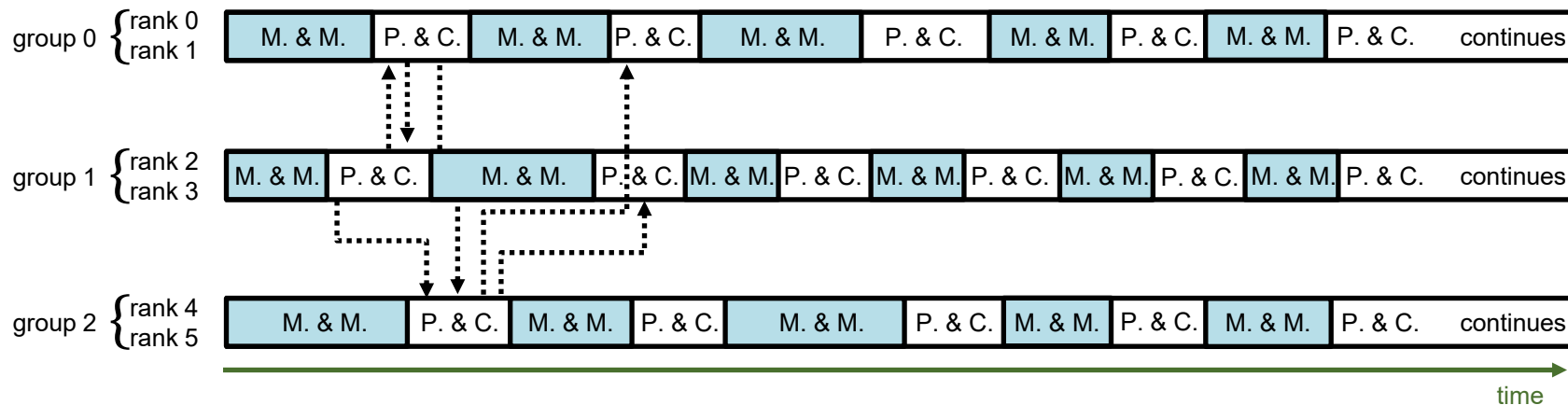


Multiple processes serving one walker

- Creating groups of processes and assigning each walker to a group
 - Each group should preferably have its own communicator
 - Collective communications takes place within each of the new communicators

Example of searching new atomistic structures:

3 groups each containing 2 processes



MPI Subcommunicators: use cases

- Let's assume you have 100 3D FFTs on a large mesh and you want to run on 1000 cores:
 - Each FFT on all 1000 cores, so consecutive runs: ✗
 - Each FFT on one core, then 900 cores remain idle: ✗
- **MPMD**: Multiple Program Multiple Data Execution Model
 - Different programs can be run simultaneously: communicating via MPI but then using `MPI_COMM_WORLD` should be avoided in collective communications.
- **Sampling algorithms with multiple walkers** modeling diffusion processes in physics and chemistry:
 - Many walkers to maximize the randomness, however, it is also required that a walker advances as fast as possible, for example kinetic Monte Carlo
 - Then, each walker on one core not a good choice
- ...

Groups and Communicators

- An MPI group is an ordered collection of processes
- Each process inside a group has a unique rank
- A new intracommunicator can be derived from a group, effectively enabling communication (point-to-point or collective) that is restricted to this group
- Predefined intracommunicators:
 - `MPI_COMM_WORLD`
 - `MPI_COMM_SELF` (contains only the process itself)
- Two possible scenarios:
 - Create a group containing subsets of the processes in a communicator and then creating a communicator from that group.
 - Directly creating a subcommunicator from a communicator

Handling Groups

- Important group handling subroutines
 - Construct group from existing communicator (COMM):
`MPI_Comm_group(MPI_Comm comm, MPI_Group *group)`
 - Generate new group by **including** ranks from existing group:
`MPI_Group_incl(MPI_Group group, int n, int *ranks[],
MPI_Group *newgroup)`
 - Generate new group by **excluding** ranks from existing group:
`MPI_Group_excl(MPI_Group group, int n, int *ranks,
MPI_Group *newgroup)`
 - Destroy group:
`MPI_Group_free(MPI_Group *group)`
- These operations are local to each process

Creating an Intracommunicator

- A communicator can be derived from an existing group (**collective**):

```
MPI_Comm_create(MPI_Comm comm, MPI_Group group, MPI_Comm *newcomm)
```

- **Collective operation**
- If process is not in group, **COMM=MPI_COMM_NULL**

- Deallocating the communicator object:

```
MPI_Comm_free(MPI_Comm *comm)
```

- Collective but ...

Example:

```
...
MPI_Comm_group(MPI_COMM_WORLD,&group_w);
if(irank_w<6) {
    if(irank_w%2==0) {irank_list[0]=irank_w;irank_list[1]=irank_w+1;}
    if(irank_w%2==1) {irank_list[0]=irank_w-1;irank_list[1]=irank_w;}
    MPI_Group_incl(group_w,2,irank_list,&group_new);
}
else {
    group_new=MPI_GROUP_EMPTY;
}
MPI_Comm_create(MPI_COMM_WORLD,group_new,&comm_new);
if(comm_new!=MPI_COMM_NULL) {
    MPI_Comm_rank(comm_new,&irank_l);
    MPI_Comm_size(comm_new,&nrank_l);
    printf("irank_w,nrank_w= %4d%4d and irank_l,nrank_l=%4d%4d\n",irank_w,nrank_w,irank_l,nrank_l);
}
if(group_new!=MPI_GROUP_EMPTY) MPI_Group_free(&group_new);
if(comm_new!=MPI_COMM_NULL) MPI_Comm_free(&comm_new);
MPI_Group_free(&group_w);
...
```


Running the example:

Running on 6 processes:

```
mpirun -n 6 ./a.out |sort -n -k2
irank_w,nrank_w= 0 6 and irank_l,nrank_l= 0 2
irank_w,nrank_w= 1 6 and irank_l,nrank_l= 1 2
irank_w,nrank_w= 2 6 and irank_l,nrank_l= 0 2
irank_w,nrank_w= 3 6 and irank_l,nrank_l= 1 2
irank_w,nrank_w= 4 6 and irank_l,nrank_l= 0 2
irank_w,nrank_w= 5 6 and irank_l,nrank_l= 1 2
```

Running on 7 processes:

```
mpirun -n 7 ./a.out |sort -n -k2
irank_w,nrank_w= 0 7 and irank_l,nrank_l= 0 2
irank_w,nrank_w= 1 7 and irank_l,nrank_l= 1 2
irank_w,nrank_w= 2 7 and irank_l,nrank_l= 0 2
irank_w,nrank_w= 3 7 and irank_l,nrank_l= 1 2
irank_w,nrank_w= 4 7 and irank_l,nrank_l= 0 2
irank_w,nrank_w= 5 7 and irank_l,nrank_l= 1 2
```


Direct creation of a communicator

- Creating a new communicator based on color and key codes:

```
MPI_Comm_split(MPI_Comm comm, int color, int key, MPI_Comm *newcomm)
```

- Collective operation:
 - If `color` is set to `MPI_UNDEFINED`, `newcomm` returns `MPI_COMM_NULL`
- **color**: controls the assignment of processes in the new subset
 - Nonnegative integer
 - Processes with the **same value** of color in the **same subset**
- **key**: controls the rank assignment in the new communicator
 - For every pair of processes:
 - process with a smaller value of key results in a smaller value of rank in `newcomm`
 - in case of identical key values, the order of ranks follows the order in the parent one

Intercommunicator

- Intercommunicator is used for communication between two disjoint groups. If not disjoint, then very risk of deadlock!
- Useful when algorithm works in a **server-client** paradigm

```
MPI_Intercomm_create(MPI_Comm local_comm, int local_leader,  
MPI_Comm peer_comm, int remote_leader, int tag, MPI_Comm  
*newintercomm)
```

- It is collective over the union of the **local** and **remote** groups
- At least one selected member from each group (the “group leader”) has the ability to communicate with the selected member from the other group
- **peer_comm**: a communicator in which both leaders exist
- each leader knows the rank of the other leader in this peer communicator
- members of each group know the rank of their leader

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 - a. Correct
 - b. Incorrect

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