

Programming Techniques for Supercomputers Tutorial

Erlangen National High Performance Computing Center

Department of Computer Science

FAU Erlangen-Nürnberg

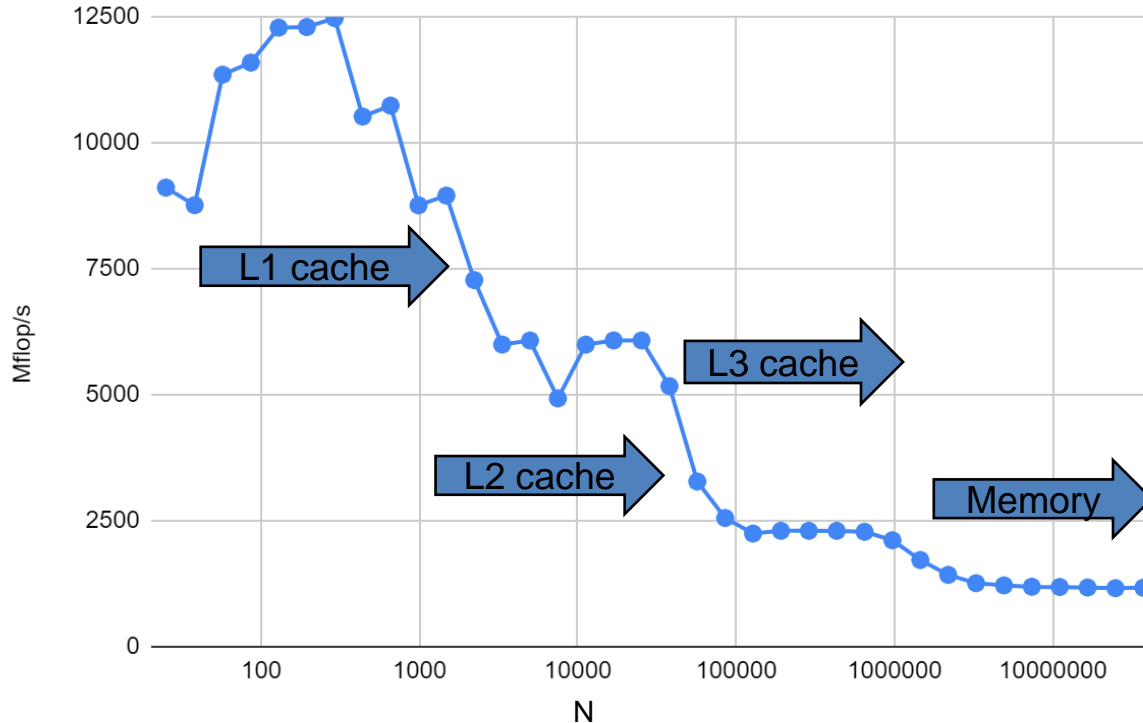
Sommersemester 2024



Assignment 2 – Task 1

Loop Kernel Benchmarking

a) STREAM Triad



icx compiler

-O3 -xHost -fno-alias

L1 cache: 48 KiB

L2 cache: 1.25 MiB

L3 cache: 54 MiB

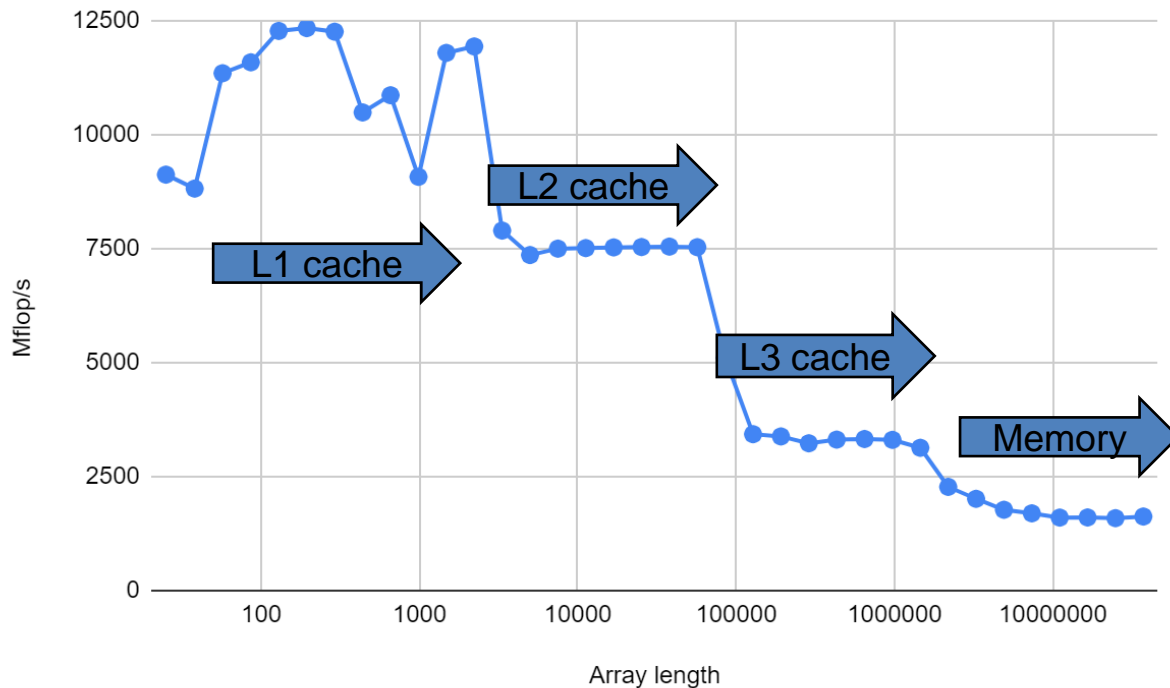
Assignment 2 – Task 1

Loop Kernel Benchmarking

a) DAXPY

icx compiler

-O3 -xHost -fno-alias



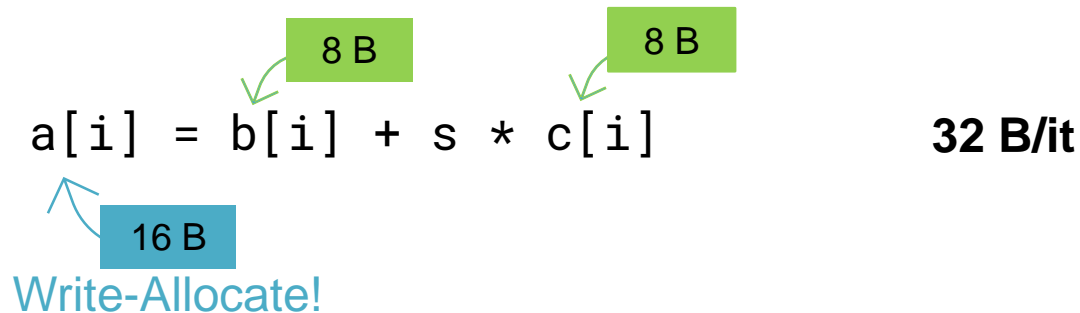
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Assignment 2 – Task 1

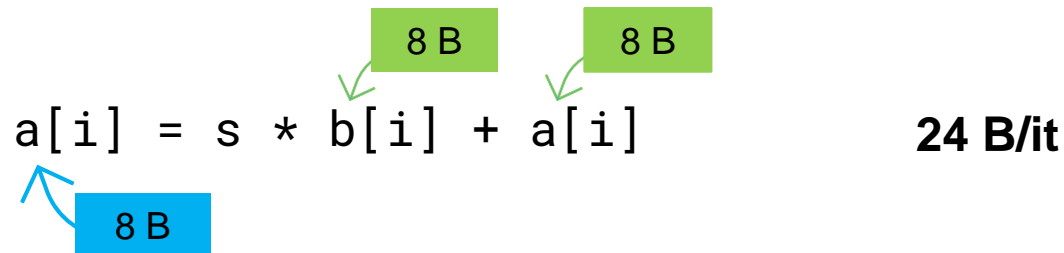
Loop Kernel Benchmarking

c)

STREAM Triad:



DAXPY:



Assignment 2 – Task 2

Latency and bandwidth

$$b_s = 150 \text{ GB/s}$$

$$T_l = 120 \text{ ns}$$

a) $N = 4096$ byte

$$\text{Hockney Model: } T = T_l + \frac{V}{b} = 120 \times 10^{-9} \text{ s} + \frac{4096 B}{150 \times 10^9 B/s} = \mathbf{147 \text{ ns}}$$

b) $B_{\text{eff}} = b_s/2$ with $B_{\text{eff}} = \frac{V}{B} \rightarrow B_{1/2} = T_l b_s$

c) $V = 128B$

$$P = 1 + \frac{T_l}{V/b} = 1 + \frac{120 \text{ ns}}{128B/150 \text{ GB/s}} = 141.625 \rightarrow \mathbf{142 \text{ prefetches needed}}$$

$\approx \mathbf{18.2 \text{ kB}}$ in-flight