

Programming Techniques for Supercomputers Tutorial

Erlangen National High Performance Computing Center

Department of Computer Science

FAU Erlangen-Nürnberg

Sommersemester 2024

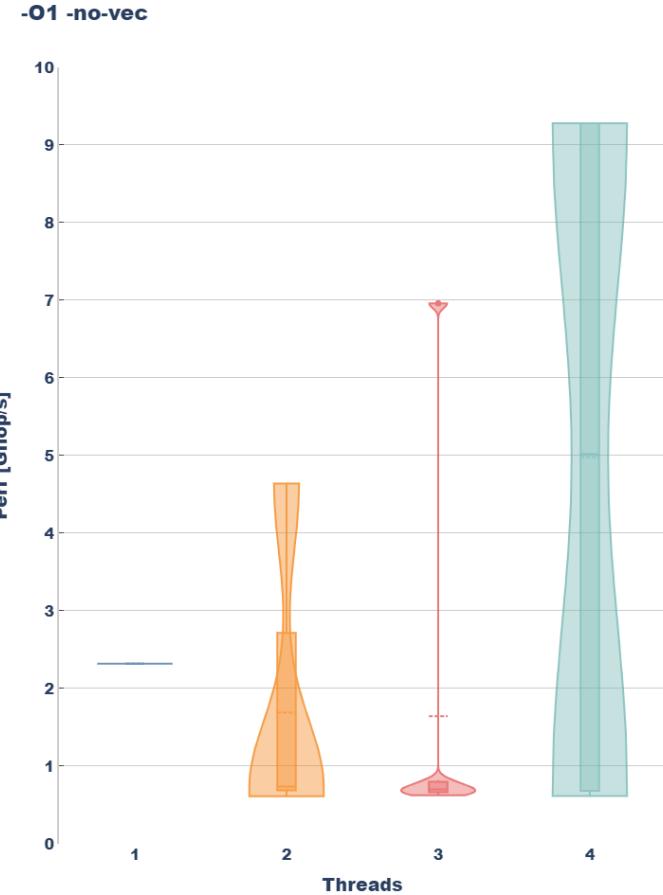


Assignment 7 – Task 1a)

Weird π

```
#pragma omp parallel for reduction(:sum)
for(int i=0; i<N; i++) {
    x = (i + 0.5) * delta;
    sum = sum + 4.0 * sqrt(1.0 - x * x);
}
```

threads	Min	Lower Q	Mean	Upper Q	Max
1	2.32	2.32	2.32	2.32	2.32
2	0.61	0.69	1.69	2.72	4.64
3	0.62	0.67	1.64	0.80	6.96
4	0.62	0.68	4.98	9.28	9.28

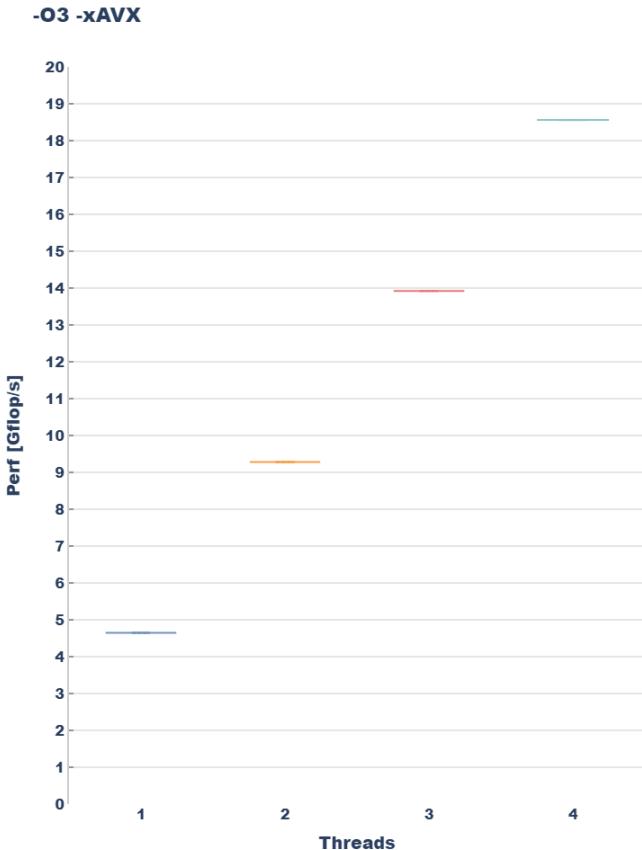


Assignment 7 – Task 1b)

Weird π

```
#pragma omp parallel for reduction(:sum)
for(int i=0; i<N; i++) {
    x = (i + 0.5) * delta;
    sum = sum + 4.0 * sqrt(1.0 - x * x);
}
```

threads	Min	Lower Q	Mean	Upper Q	Max
1	4.65	4.65	4.65	4.65	4.65
2	9.28	9.28	9.28	9.28	9.28
3	13.92	13.92	13.92	13.92	13.92
4	18.56	18.56	18.56	18.56	18.56



Assignment 7 – Task 1c)

-O1 -no-vec

Group 1: DATA

Event	Counter	HWThread 0
INSTR_RETIRED_ANY	FIXC0	15002211285
CPU_CLK_UNHALTED_CORE	FIXC1	6004519427
CPU_CLK_UNHALTED_REF	FIXC2	7205462880
TOPDOWN_SLOTS	FIXC3	30022597135
MEM_INST_RETIRED_ALL_LOADS	PMC0	1000478651
MEM_INST_RETIRED_ALL_STORES	PMC1	1000171203

$$\begin{aligned} N &= 1000000000 \\ \rightarrow & 1 \text{ LD} + 1 \text{ ST per it} \end{aligned}$$

Metric	HWThread 0
Runtime (RDTSC) [s]	3.6207
Runtime unhalted [s]	2.5078
Clock [MHz]	1995.2654
CPI	0.4002
Load to store ratio	1.0003

-O3 -xAVX

Group 1: DATA

Event	Counter	HWThread 0
INSTR_RETIRED_ANY	FIXC0	2252215909
CPU_CLK_UNHALTED_CORE	FIXC1	3003502834
CPU_CLK_UNHALTED_REF	FIXC2	3604217280
TOPDOWN_SLOTS	FIXC3	15017514170
MEM_INST_RETIRED_ALL_LOADS	PMC0	477613
MEM_INST_RETIRED_ALL_STORES	PMC1	171727

Metric	HWThread 0
Runtime (RDTSC) [s]	1.5135
Runtime unhalted [s]	1.2544
Clock [MHz]	1995.2654
CPI	1.3336
Load to store ratio	2.7812

Assignment 7 – Task 1d)

-O3 -xAVX

.LBB4_12:

```
leal      (%rdx,%r8), %r9d
vpbroadcastd    %r9d, %ymm7
vpaddd    %ymm1, %ymm7, %ymm8
vextracti128   $1, %ymm8, %xmm7
vcvtqdq2pd    %xmm7, %ymm7
vcvtdq2pd    %xmm8, %ymm8
vfmmadd213pd   %ymm3, %ymm2, %ymm8
vfmmadd213pd   %ymm3, %ymm2, %ymm7
vmovapd    %ymm7, %ymm9
vfnmssub213pd  %ymm4, %ymm7, %ymm9
vfnmssub213pd  %ymm4, %ymm8, %ymm8
vsqrtpd    %ymm8, %ymm8
vsqrtpd    %ymm9, %ymm9
vfmmadd231pd   %ymm9, %ymm5, %ymm6
vfmmadd231pd   %ymm8, %ymm5, %ymm0
addl      $8, %r8d
cmpl      %edi, %r8d
jle .LBB4_12
# ...
# horizontal ADD
# and remainder loop
```

calculate i

```
#pragma omp parallel for reduction(+:sum)
for(int i=0; i<N; i++) {
    x = (i + 0.5) * delta;
    sum = sum + 4.0 * sqrt(1.0 - x * x);
}
```

Assignment 7 – Task 1d)

-O1 –no-vec

.LBB4_3:

```
xorps    %xmm4, %xmm4
cvtsi2sd %eax, %xmm4
addsd    %xmm1, %xmm4
mulsd    (%r15), %xmm4
movsd    %xmm4, (%r14)
mulsd    %xmm4, %xmm4
movapd   %xmm2, %xmm5
subsd    %xmm4, %xmm5
xorps    %xmm4, %xmm4
sqrtsd   %xmm5, %xmm4
mulsd    %xmm3, %xmm4
addsd    %xmm4, %xmm0
incl     %eax
cmpl     %eax, %ecx
jne .LBB4_3
```

calculate i

```
#pragma omp parallel for reduction(+:sum)
for(int i=0; i<N; i++) {
    x = (i + 0.5) * delta;
    sum = sum + 4.0 * sqrt(1.0 - x * x);
}
```

- Each iteration, we
- load **delta** and
 - store **x**

Assignment 7 – Task 2a)

Ressource-driven modeling

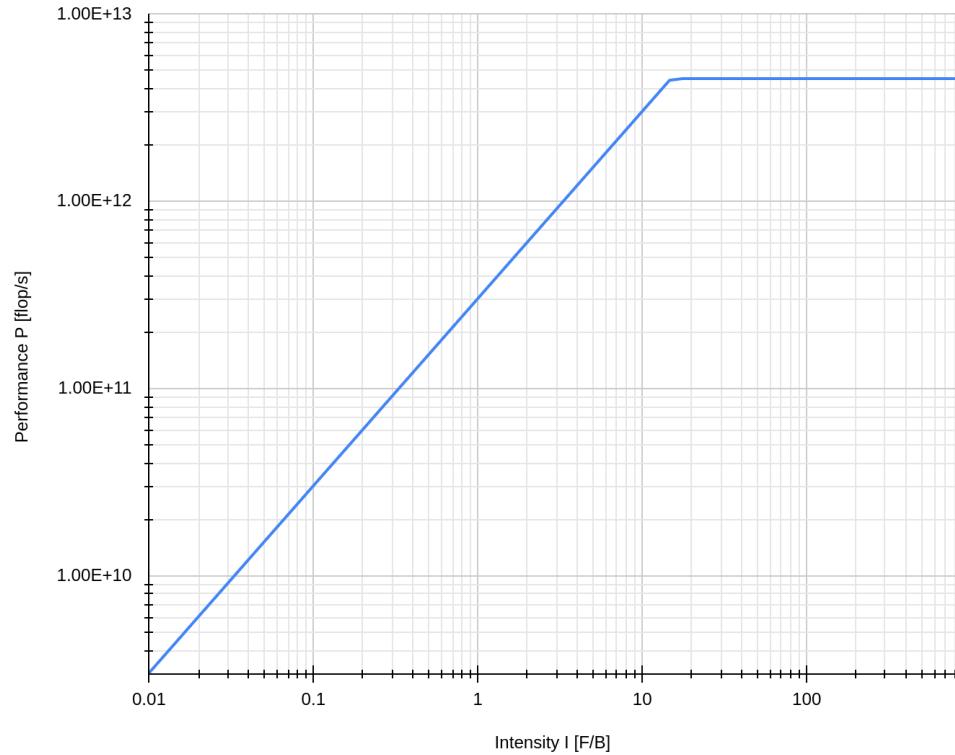
$$P_{peak} = 4.5 \frac{\text{TFlop}}{\text{s}} \quad b_s = 300 \frac{\text{GB}}{\text{s}}$$

$$P = \min(P_{peak}, I \times b_s)$$

“Knee” at

$$P_{peak} = I_{crit} \times b_s$$

$$\rightarrow I_{crit} = \frac{P_{peak}}{b_s} = 15 \frac{\text{flop}}{\text{B}}$$



Assignment 7 – Task 2b), c)

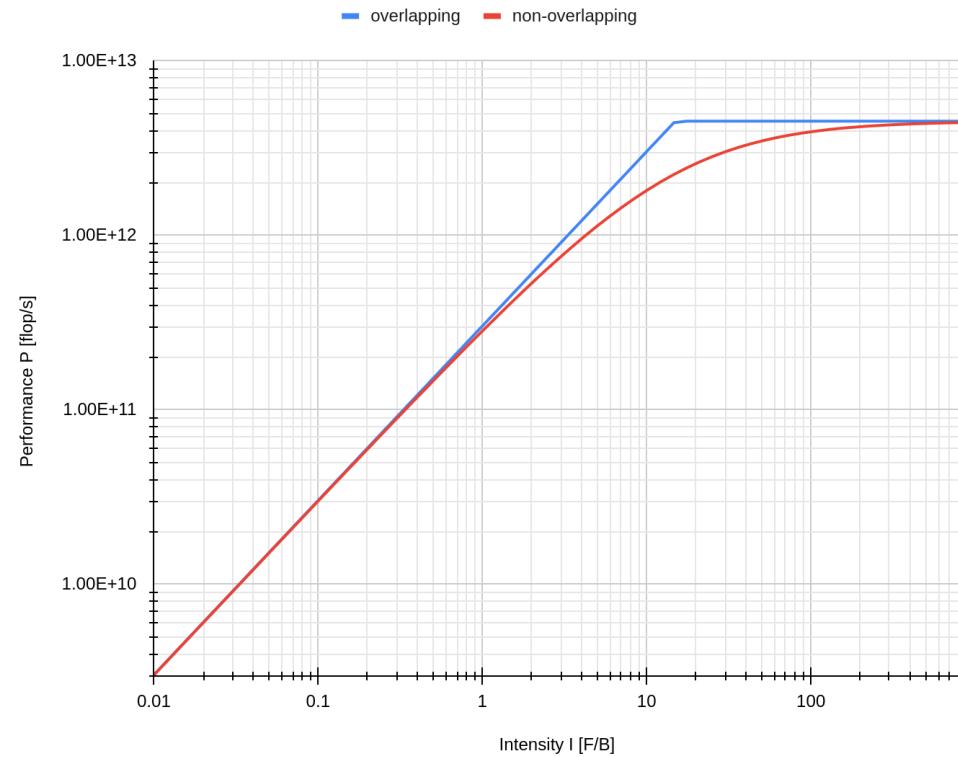
Ressource-driven modeling

$$P_{peak} = 4.5 \frac{T\text{flop}}{\text{s}} \quad b_s = 300 \frac{\text{GB}}{\text{s}}$$

$$P_{nOL} = \frac{W}{T_{flop} + T_{data}}$$

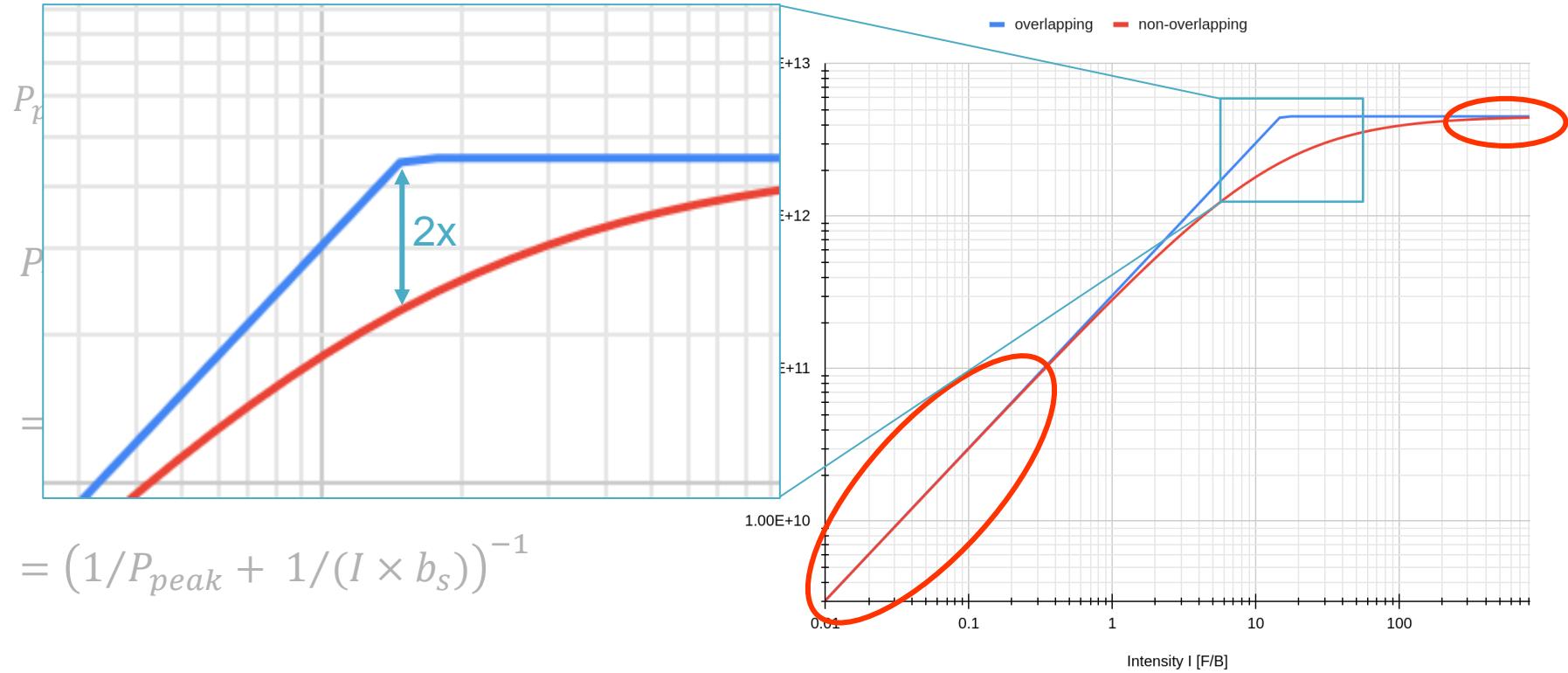
$$= \frac{W}{W/P_{peak} + V/b_s}$$

$$= \left(\frac{1}{P_{peak}} + \frac{1}{(I \times b_s)} \right)^{-1}$$



Assignment 7 – Task 2b), c)

Ressource-driven modeling

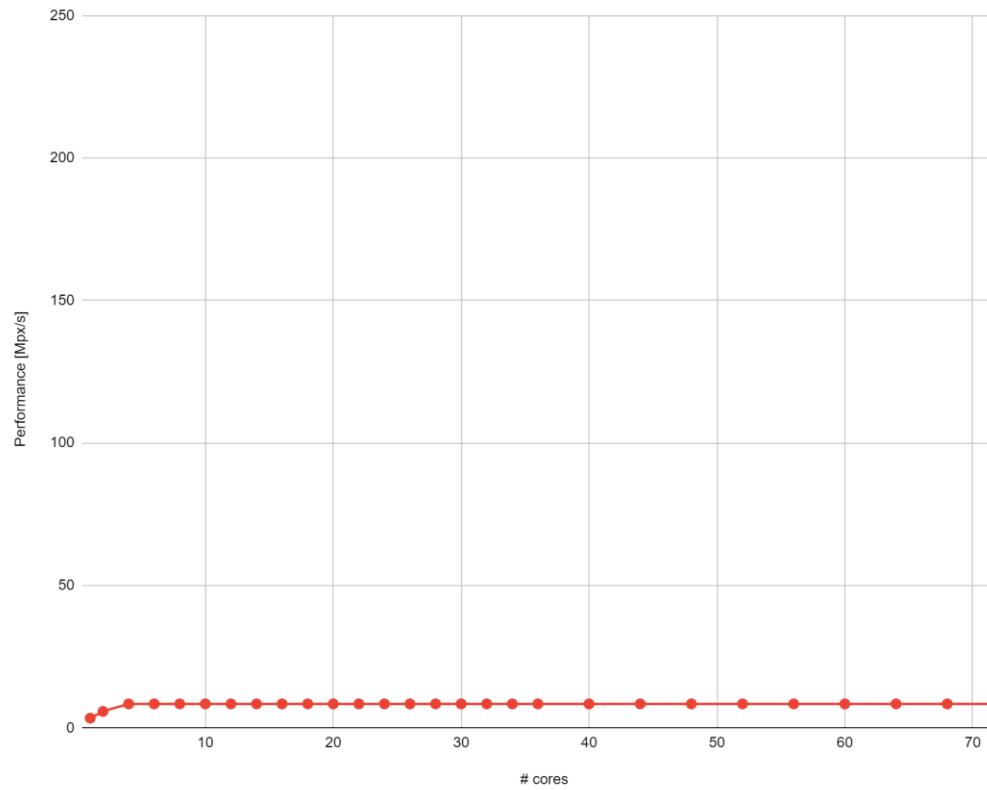


Assignment 7 – Task 3

```
// ...
#pragma omp parallel private(tile)
{
    tile=(char*)malloc(tilesize*tilesize*sizeof(char));
//..

    count = 0;
#pragma omp for private(xc,i) reduction(+:count)
    for(yc=0; yc<ytiles; yc++) {
        for(xc=0; xc<xtiles; xc++) {
            /* calc one tile */
            calc_tile(size, xc*tilesize, yc*tilesize, tilesize, tile);
            /* copy to picture buffer */
            for(i=0; i<tilesize; i++) {
                int tilebase = yc*tilesize*tilesize*xtiles+xc*tilesize;
                memcpy((void*)(picture+tilebase+i*tilesize*xtiles),
                       (void*)(tile+i*tilesize),
                       tilesize*sizeof(char));
            }
            count++;
        }
    }
}
```

Assignment 7 – Task 3

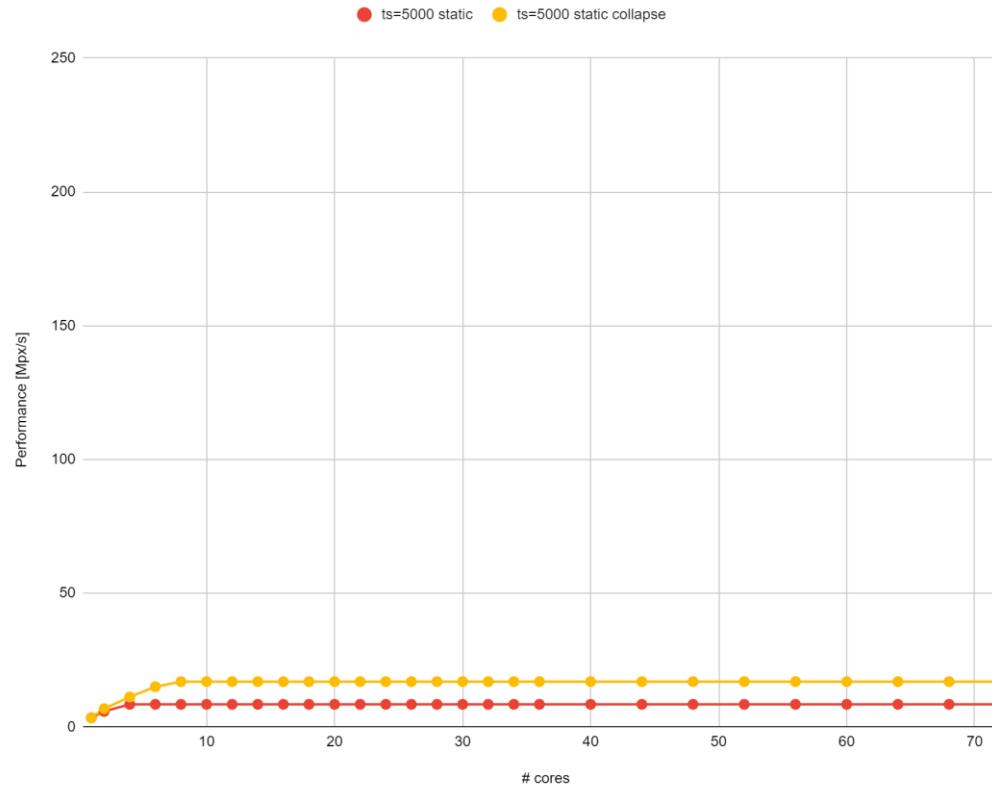


Assignment 7 – Task 3

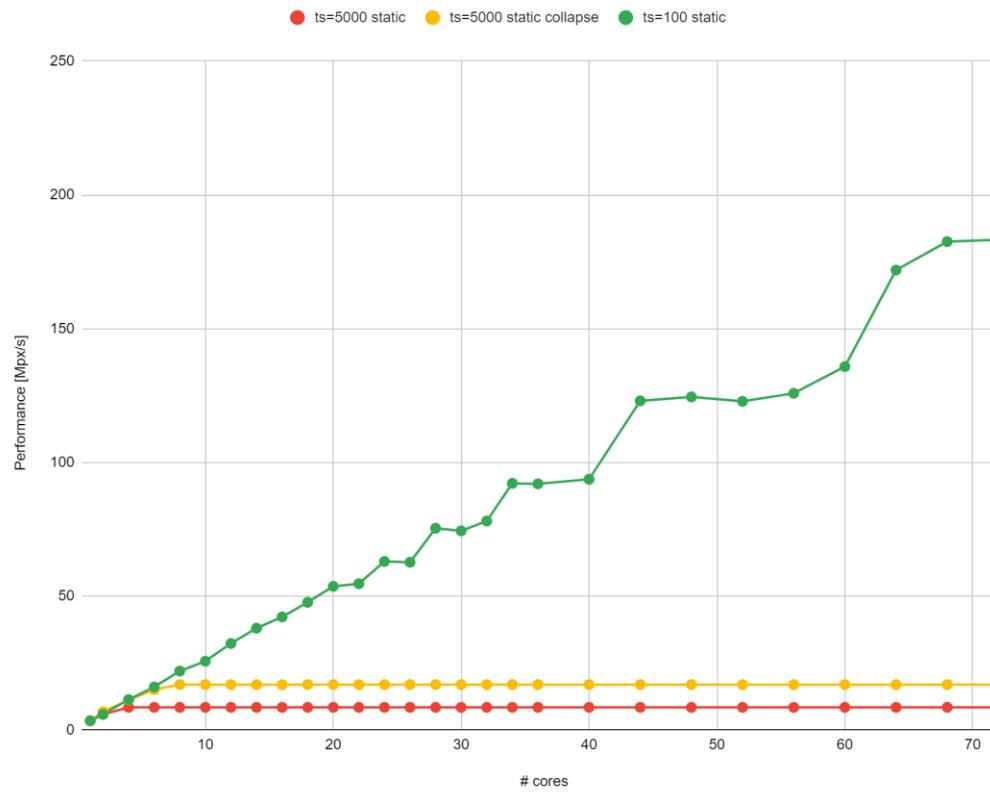
```
// ...
#pragma omp parallel private(tile)
{
    tile=(char*)malloc(tilesize*tilesize*sizeof(char));
//..

    count = 0;
#pragma omp for collapse(2) private(xc,i) reduction(:count)
    for(yc=0; yc<ytiles; yc++) {
        for(xc=0; xc<xtiles; xc++) {
            /* calc one tile */
            calc_tile(size, xc*tilesize, yc*tilesize, tilesize, tile);
            /* copy to picture buffer */
            for(i=0; i<tilesize; i++) {
                int tilebase = yc*tilesize*tilesize*xtiles+xc*tilesize;
                memcpy((void*)(picture+tilebase+i*tilesize*xtiles),
                       (void*)(tile+i*tilesize),
                       tilesize*sizeof(char));
            }
            count++;
        }
    }
}
```

Assignment 7 – Task 3



Assignment 7 – Task 3

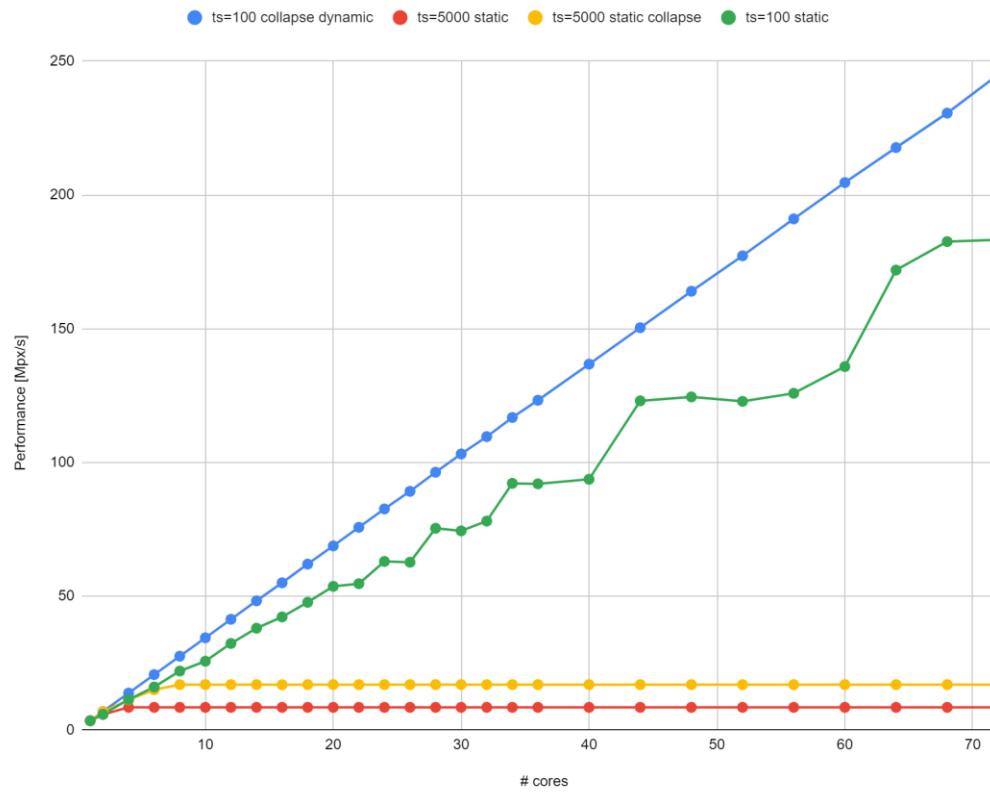


Assignment 7 – Task 3

```
// ...
#pragma omp parallel private(tile)
{
    tile=(char*)malloc(tilesize*tilesize*sizeof(char));
//...

    count = 0;
#pragma omp for schedule(dynamic) collapse(2) private(xc,i) reduction(:count)
    for(yc=0; yc<ytiles; yc++) {
        for(xc=0; xc<xtiles; xc++) {
            /* calc one tile */
            calc_tile(size, xc*tilesize, yc*tilesize, tilesize, tile);
            /* copy to picture buffer */
            for(i=0; i<tilesize; i++) {
                int tilebase = yc*tilesize*tilesize*xtiles+xc*tilesize;
                memcpy((void*)(picture+tilebase+i*tilesize*xtiles),
                       (void*)(tile+i*tilesize),
                       tilesize*sizeof(char));
            }
            count++;
        }
    }
}
```

Assignment 7 – Task 3



Assignment 7 – Task 3c)

Data transfer per pixel: 2B

With 123 Mpx/s (on 36 cores) → 246 MB/s